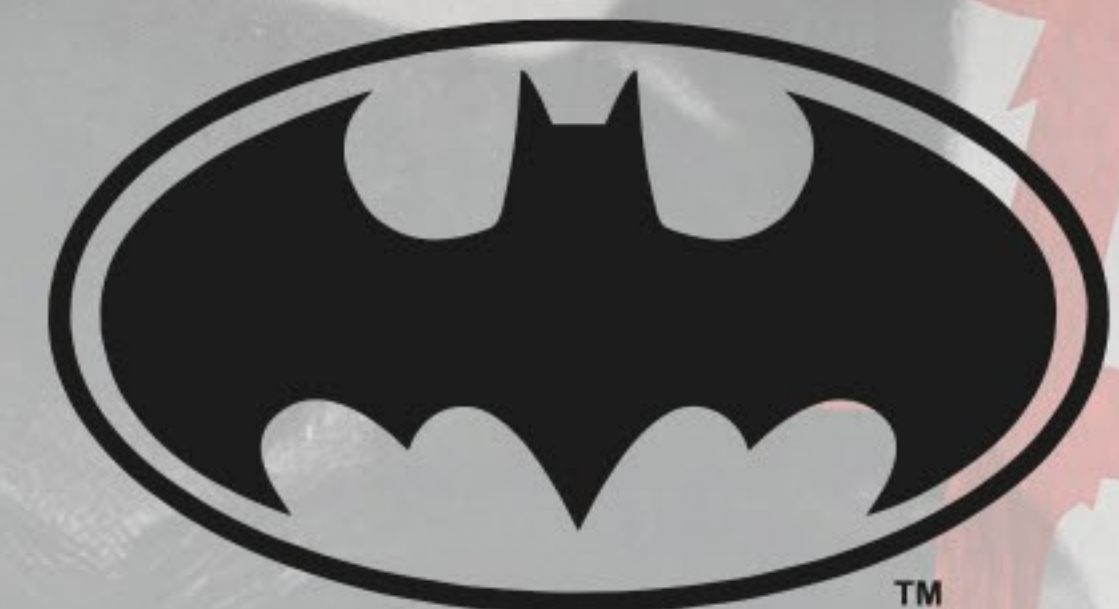


SCENARIO 5 - BRING THE RAT INTO THE LIGHT

The Riddler's trail has unmasked Carmine Falcone as the rotten heart of Gotham City's corruption. The Batman and GCPD converges upon his hideout at the Iceberg Lounge, as well as a cat burglar with a score to settle.



BATMAN
MINIATURE GAME

CREWS

The Batman Crew: The Batman, Chief Mackenzie, Catwoman, Lt. Gordon, GCPD Mounted Cop, Officer Martinez, GCPD Officer 1, GCPD Officer 2.

Organized Crime Crew: Carmine Falcone, The Penguin, Detective Kenzie, The Twin 1, The Twin 2, Mafia Thug, Bouncer 1, Bouncer 2, Bouncer 3

Both crews can optionally utilise any unspent funding by purchasing extra equipment (see rules on building crews) from the compendium and BMG app.

SETUP

Use a 36" square board. Set up terrain as suits your collection, however if this allows for the waterfront area outside the Iceberg Lounge then all the better. Deployment Initiative, Light sources, sewer markers and model setup is handled as per scenario 4. For this game, deployment zones are 8" in from a board edge chosen by the player with deployment initiative, their opponent taking the opposite side as always.

Both sides use the full objective decks for their factions, including the respective cards as given by named characters present in their crews.



ADDITIONAL MAIN RULES

Full Crews:

This is, to all intents and purposes, a standard size game of BMG and so players should feel free to look at the section on forming your crew on p.41 of the rulebook. Further equipment can be purchased if desired using these rules- full details of availability in the BMG compendium, or the app.

Additional Special Traits:

Carmine Falcone has some special traits that effect the game significantly, and it is considered best to familiarise both players with these prior to starting the game.

Duration

The game lasts until the end of Round 4.

Objective

The player who scores the most Victory Points wins and secures Gotham's legacy!

Hints and tips

- This is a standard game of the Batman Miniatures Game. Upon completing this scenario, you should be ready for almost anything that can happen in the game!
- Take time before playing to ensure that both players are aware of Carmine Falcone's traits, with special regard to Intel Support and This is my City. These are very important to understand prior to game start.